Application of the Method of Hurwitz-Radon Matrices in Data Reconstruction

[Dariusz Jacek Jakóbczak]

Abstract—Applied science and mechanics need mathematical methods for 2D processes modeling using the set of data points. A novel method of Hurwitz-Radon Matrices (MHR) is used in 2D curve modeling. Proposed method is based on the family of Hurwitz-Radon matrices which possess columns composed of orthogonal vectors. Two-dimensional process is modeled via different functions: sine, cosine, tangent, logarithm, exponent, arc sin, arc cos, arc tan and power function. Function for coefficient calculations is chosen individually at each modeling and it depends on initial requirements and process specifications. Data of the process are represented by succeeding points \((x_i, y_i) \in \mathbb{R}^2\) as follows in MHR method:

1. MHR version with no matrices \((N = 1)\) needs 2 nodes or more;
2. At least five nodes \((x_1, y_1), (x_2, y_2), (x_3, y_3), (x_4, y_4)\) and \((x_5, y_5)\) if MHR method is implemented with matrices of dimension \(N = 2\);
3. For better modeling nodes ought to be settled at key points of the curve, for example local minimum or maximum and at least one point between two successive local extrema.

Condition 2 is connected with important features of MHR method: MHR version with matrices of dimension \(N = 2\) needs at least five nodes, MHR version with matrices of dimension \(N = 4\) needs at least nine nodes and MHR version with matrices of dimension \(N = 8\) needs at least 17 nodes. Condition 3 means for example the highest point of the object in a particular orientation, convexity changing or curvature extrema. So this paper wants to answer the question: how to model the 2D process for the set of data points?

Coefficients for mathematical 2D process modeling are computed via individual features of data using power function, sine, cosine, tangent, logarithm, exponent or arc sin, arc cos, arc tan or others.

II. Application of MHR

The method of Hurwitz – Radon Matrices (MHR), described in this paper, is computing points between two successive nodes of the curve. Points are interpolated and parameterized for real number \(\alpha \in [0;1]\) in the range of two successive nodes. MHR calculations are introduced with square matrices of dimension \(N = 1, 2, 4\) or 8. Matrices \(A_i, i = 1, 2, \ldots m\) satisfying

\[A_i A_k + A_k A_j = 0, \quad A_j^2 = -I \quad \text{for} \ j \neq k; j, k = 1, 2, \ldots m\]
are called a family of Hurwitz - Radon matrices, discussed by Adolf Hurwitz and Johann Radon separately in 1923. A family of Hurwitz - Radon (HR) matrices [7] are skew-symmetric \((A_i^T = -A_i, A_i^T = - A_i)\) and only for dimension \(N = 1, 2, 4\) or \(8\) the family of HR matrices consists of \(N - 1\) matrices. So far HR matrices have found applications in Space-Time Block Coding (STBC) [8] and orthogonal design [9], in signal processing [10] and Hamiltonian Neural Nets [11].

How coordinates of data points are applied in 2D process modeling? If data points have the set of following nodes \((x_i,y_i), i = 1, 2, \ldots, n\) then HR matrices combined with the identity matrix \(I_N\) are used to build the orthogonal Hurwitz - Radon Operator (OHR). For point \(p_i=(x_i,y_i)\) OHR of dimension \(N = 1\) is represented by matrix (real number) \(M_1\):

\[
M_1(p_i) = \frac{1}{x_i} \begin{bmatrix} y_i \\ -y_i \end{bmatrix} = \frac{y_i}{x_i} \quad (1)
\]

For points \(p_1=(x_1,y_1)\) and \(p_2=(x_2,y_2)\) OHR of dimension \(N = 2\) is build via matrix \(M_2\):

\[
M_2(p_1,p_2) = \frac{1}{x_1 + y_1} \begin{bmatrix} x_1 y_2 + x_2 y_1 & x_2 y_1 - x_1 y_2 \\ x_2 y_1 - x_1 y_2 & x_1 y_2 + x_2 y_1 \end{bmatrix} \quad (2)
\]

For points \(p_1=(x_1,y_1), p_2=(x_2,y_2), p_3=(x_3,y_3)\) and \(p_4=(x_4,y_4)\) OHR \(M_4\) of dimension \(N = 4\) is introduced:

\[
M_4(p_1,p_2,p_3,p_4) = \frac{1}{x_1 + x_2 + x_3 + x_4} \begin{bmatrix} u_0 & u_1 & u_2 & u_3 \\ -u_1 & u_0 & -u_2 & u_3 \\ -u_2 & -u_1 & u_0 & -u_3 \\ -u_3 & u_2 & u_1 & u_0 \end{bmatrix} \quad (3)
\]

where

\[ u_0 = x_0 y_1 + x_1 y_2 + x_2 y_3 + x_3 y_4, \quad u_1 = -x_1 y_2 + x_2 y_1 + x_3 y_4 - x_4 y_3, \]
\[ u_2 = -x_1 y_3 - x_2 y_1 + x_3 y_4 + x_4 y_2, \quad u_3 = -x_1 y_4 + x_2 y_3 - x_3 y_2 + x_4 y_1. \]

For nodes \(p_1=(x_1,y_1), p_2=(x_2,y_2), \ldots\) and \(p_N=(x_N,y_N)\) OHR \(M_N\) of dimension \(N = 8\) is constructed [12] similarly as \(1)-(3)\):

\[
M_N(p_1,p_2,\ldots,p_N) = \frac{1}{\sum_{i=1}^{N} x_i} \begin{bmatrix} u_0 & u_1 & u_2 & u_3 & u_4 & u_5 & u_6 & u_7 \\ -u_1 & u_0 & -u_2 & u_3 & -u_4 & u_5 & -u_6 & u_7 \\ -u_2 & -u_1 & u_0 & -u_2 & -u_4 & u_5 & u_6 & -u_7 \\ -u_3 & u_2 & u_1 & u_0 & -u_4 & -u_5 & u_6 & -u_7 \\ -u_4 & u_3 & u_2 & u_1 & u_0 & -u_5 & -u_6 & u_7 \\ -u_5 & -u_4 & u_3 & u_2 & u_1 & u_0 & -u_6 & -u_7 \\ -u_6 & -u_5 & -u_4 & u_3 & u_2 & u_1 & u_0 & -u_7 \\ -u_7 & u_6 & u_5 & u_4 & u_3 & u_2 & u_1 & u_0 \end{bmatrix} \quad (4)
\]

and \(u = (u_0, u_1, \ldots, u_7)^T\), OHR operators \(M_N\) (1)-(4) satisfy the condition of interpolation

\[
M_N x = y \quad (5)
\]

for \(x = (x_1,x_2,\ldots,x_N)^T \in \mathbb{R}^N, \ x \neq 0, \ y = (y_1,y_2,\ldots,y_N)^T \in \mathbb{R}^N\) and \(N = 1, 2, 4\) or \(8\).

### A. Modeling Functions

Coordinates of points settled between the nodes are computed [13] using presented MHR method [14]. Each real number \(c \in [a,b]\) is calculated by a convex combination \(c = \alpha \cdot a + (1 - \alpha) \cdot b\) for

\[
\alpha = \frac{b-c}{b-a} \in [0;1]. \quad (6)
\]

The weighted OHR matrix operator \(M\) of dimension \(N = 1, 2, 4\) or 8 is build:

\[
M = \gamma \cdot A + (1 - \gamma) \cdot B. \quad (7)
\]

The OHR matrix \(A\) is constructed (1)-(4) by every second point \(p_1=(x_1,a_1), p_3=(x_3,y_3), \ldots\) and \(p_{2N-1}=(x_{2N-1},y_{2N-1})\):

\[
A = M_N(p_1,p_3,\ldots,p_{2N-1})\]

The OHR matrix \(B\) is computed (1)-(4) by data \(p_2=(x_2,b_2), p_4=(x_4,y_4), \ldots\) and \(p_{2N}=(x_{2N},y_{2N})\):

\[
B = M_N(p_2,p_4,\ldots,p_{2N}).
\]

Vector of first coordinates \(C\) is defined for

\[
c_i = \alpha \cdot x_{2i-1} + (1 - \alpha) \cdot x_{2i}, \quad i = 1, 2, \ldots, N \quad (8)
\]

and \(C = [c_1, c_2, \ldots, c_N]^T\). The formula to calculate second coordinates \(y(c_i)\) is similar to the interpolation formula (5):

\[
Y(C) = M \cdot C \quad (9)
\]

where \(Y(C) = [y(c_1), y(c_2), \ldots, y(c_N)]^T\). So modeled value of \(y(c_i)\) depends on two, four, eight or sixteen (2\(N\)) successive nodes. For example \(N = 1\) results in computations without matrices:

\[
A = M_1(p_1) = \frac{y_1}{x_1}, \quad B = M_1(p_2) = \frac{y_2}{x_2}, \quad C = c_1 = \alpha \cdot x_1 + (1 - \alpha) \cdot x_2,
\]
\[ Y(C) = y(c_i) = (\frac{y_1}{x_1} + (1 - \gamma) \frac{y_2}{x_2}) \cdot c_i \]

\[ y(c_i) = \alpha \cdot y_1 + (1 - \alpha)(1 - \gamma)y_2 + \gamma(1 - \alpha)\frac{y_1}{x_1}x_2 + \alpha(1 - \gamma)\frac{y_2}{x_2}x_1 \]

\[ (10) \]

Key question is dealing with coefficient \( \gamma \) in (7). Basic MHR version means \( \gamma = \alpha \) and then (10):

\[ y(c_i) = \alpha^2 \cdot y_1 + (1 - \alpha)^2y_2 + \alpha(1 - \alpha)\frac{y_1}{x_1}x_2 + \alpha(1 - \gamma)\frac{y_2}{x_2}x_1 \]

\[ (11) \]

Formula (11) differs from linear interpolation: \( y(c) = \alpha \cdot y_1 + (1 - \alpha)y_2 \). MHR is not a linear interpolation. For \( N = 2 \) equation (10) turns to parameterization:

\[ y(c_i) = \alpha \cdot y_1 + (1 - \alpha)(1 - \gamma)y_2 + \gamma(1 - \alpha)\alpha_i + \alpha(1 - \gamma)\alpha_2 \]

\[ (12) \]

where

\[ r_1 = \frac{1}{x_1 + x_2}((x_1 x_2 y_1 + x_2 x_3 y_3 + x_3 x_4 y_4 - x_4 x_1 y_1) \]

and

\[ r_2 = \frac{1}{x_2 + x_4}((x_2 x_3 y_2 + x_3 x_4 y_4 + x_4 x_2 y_2 - x_2 x_3 y_3) \]

Each process requires specific parameter \( \gamma \) (7) and \( \gamma \) depends on parameter \( \alpha \in [0;1] \): \( \gamma = F(\alpha) \); \( F([0;1]) \to [0;1] \). F(0) = 0, F(1) = 1 and F is strictly monotonic. Coefficient \( \gamma \) is calculated using different functions (power, sinus, cosine, tangent, logarithm, exponent, arc sin, arc cos, arc tan or others) and choice of function is connected with process specifications.

Different values of coefficient \( \gamma \) are connected with implemented functions for real parameter \( k > 0 \):

1. power function \( \gamma = a^k \)
2. sine \( \gamma = sin(a \cdot \pi/2) \) or \( \gamma = sin^k(a \cdot \pi/2) \)
3. cosine \( \gamma = 1 - cos(a \cdot \pi/2) \) or \( \gamma = 1 - cos^k(a \cdot \pi/2) \)
4. tangent \( \gamma = tan(a \cdot \pi/4) \) or \( \gamma = tan^k(a \cdot \pi/4) \)
5. logarithm \( \gamma = log_2(a + 1) \) or \( \gamma = log_2^k(a + 1) \)
6. exponent \( \gamma = (\frac{a^k - 1}{a - 1}) \), \( a > 0 \) and \( a \neq 1 \)
   For \( k = 1 \) and \( a = 2 \): \( \gamma = 2^a - 1 \).

7. arcsine \( \gamma = 2/\pi \cdot arcsin(a^k) \) or \( \gamma = (2/\pi \cdot arcsin(a))^k \)
8. arccosine \( \gamma = 1 - 2/\pi \cdot arccos(a^k) \) or \( \gamma = 1 - (2/\pi \cdot arccos(a))^k \)
9. arctangent \( \gamma = 4/\pi \cdot arctan(a^k) \) or \( \gamma = (4/\pi \cdot arctan a)^k \)

What is very important, functions used in \( \gamma \) calculations (13)-(21) are strictly monotonic for \( \alpha \in [0;1] \), because \( \gamma \in [0;1] \). Choice of modeling function depends on data specifications and individual requirements. Fixing of unknown coordinates for curve points using (6)-(9) is called by author the method of Hurwitz - Radon Matrices (MHR) [15]. Here are five steps of MHR mathematical 2D process modeling:

**Step 1:** Choice of nodes at key points.

**Step 2:** Fixing the dimension of matrices \( N = 1, 2, 4 \) or 8; \( N = 1 \) is the most universal for calculations (it needs only two successive nodes to compute unknown point between them) and it has the lowest computational costs (10); MHR with \( N = 2 \) uses four successive nodes to compute unknown coordinate; MHR version for \( N = 4 \) applies eight successive nodes to get unknown point and MHR with \( N = 8 \) needs sixteen successive nodes to calculate unknown coordinate (it has the biggest computational costs).

**Step 3:** Choice of function \( \gamma = F(\alpha) \): basic MHR for \( \gamma = \alpha \).

**Step 4:** Determining values of \( \alpha \): \( \alpha = 0.1, 0.2...0.9 \) or 0.01, 0.02...0.99 or others.

**Step 5:** The computations (9).

These five steps can be treated as the algorithm of MHR method of 2D curve modeling and interpolation (6)-(9).

### III. Application of MHR Data Reconstruction

Data nodes: (0.1;10), (0.2;5), (0.4;2.5), (1;1) and (2;5) from Fig.1 are used in some examples of MHR 2D process modeling with different \( \gamma \). Points of the object are calculated with matrices of dimension \( N = 2 \) and \( \alpha = 0.1, 0.2, ..., 0.9 \).

**Example 1**

Sinusoidal modeling with \( \gamma = sin(a \cdot \pi/2) \).

**Example 2**

Tangent modeling for \( \gamma = tan(a \cdot \pi/4) \).

**Example 3**

Power function interpolation for \( \gamma = a^2 \) and \( k = 2.1205 \).
These four examples demonstrate possibilities of mathematical 2D process modeling for data nodes. Reconstructed values and interpolated points, calculated by MHR method, are applied in the process of curve modeling for process analysis.

iv. Conclusions

The method of Hurwitz-Radon Matrices (MHR) enables 2D process modeling using different coefficients γ: sinusoidal, cosinusoidal, tangent, logarithmic, exponential, arc sin, arc cos, arc tan or power function [16] or others. Function for γ calculations is chosen individually at each 2D interpolation and depends on initial requirements and data specifications. MHR method leads to 2D mathematical modeling via the set of characteristic points. So MHR makes possible the combination of two important problems: interpolation and modeling. Main features of MHR method are:

a) modeling of \( L \) points is connected with the computational cost of rank \( O(L) \);

b) MHR is well-conditioned method (orthogonal matrices);

c) coefficient \( γ \) is crucial in the process of 2D process modeling and it is computed individually for each data.

Future works are going to describe the choice of coefficient \( γ \) and the features of 2D process modeling.

References


About Author:

His research interests connect mathematics with computer science and include computer vision, curve interpolation, contour reconstruction and geometric modeling, probabilistic methods and numerical methods.