Robust Pre-processing and Post-processing Methods for 2D Gel Electrophoresis Images using Non-Separable Quincunx Wavelet

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Abstract—One of the most important tasks performed in proteomics is correct analysis and interpretation of 2D electrophoresis gel images. The nonlinearities in the gel formation and image acquisition process leads to distortions, overlapped protein spots, saturated spots, faint spots, nonlinear intensity and uneven background in the gel images. As a result, pre-processing and post processing steps are very challenging tasks for precise protein identification. The pre-processing step includes the task of removing additive or multiplicative noises and edge enhancement. The solutions available in the literature have failed to give satisfactory results. Non-separable wavelet processing methods, due to their inherent ability to be able to better represent directional information, seem to be promising for the processing of 2D gel images. In this paper, we explore approaches based on quincunx non-separable filter-banks for image pre-processing and post-processing. A novel method for edge preserved de-noising of gel images has been presented which also removes multiplicative noises. Our experiments show that non-separable wavelets are well suited for removing multiplicative noise. Our multi-scale post-processing method effectively removes the present streaks in the gel images.

I. INTRODUCTION

Two dimensional electrophoresis is an important technique for analyzing protein expression and for enhancing data quality in the field of proteomics. Proteomics is the field that studies a multi-protein system, focusing on the interplay of multiple proteins as functional components in a biological system. By this technique a very large number of proteins can easily and simultaneously be separated, identified and characterized. This is important for understanding protein function and thus enables the development of new and more effective drugs [1] [2].

The first step in a typical proteomics analysis workflow is proteins separation, followed by quantification and differential expression analysis. Despite its limitations, 2D gel electrophoresis (2DGE) remains the most widely used protein separation method. Using 2DGE, individual proteins in a mixture are resolved in the first gel dimension according to their molecular weight and in the second dimension according to their isoelectric point [1] [4].

The objective is to extract the protein spots in gel images from the uneven background which has sharp edges, e.g., lines, artifacts and streaks in some area. Many authors report the experience typified in the following description: Due to some technical problems such as the system nonlinearities in gel formation and image acquisition, inevitably there appear overlapped protein spots, saturated spots, faint spots, nonlinear intensity and narrow lines on the gels which make the task more difficult (as shown in Fig-1) [3][4].

The noise suppression methods used in commercially available image analysis software packages are based on spatial filtering. Despite their simplicity, these filters tend to severely distort spot edges and alter the intensity values of spot pixels. This is not surprising since 2DGE images are typical examples of signals with rapidly varying local character, due to the large and unstructured variations in spot intensities and size. It is impossible to distinguish 'signal' from 'noise' in the space or frequency domain alone. It is therefore appropriate to use a joint domain. This paper deals with this issue and presents a method for de-noising gel images which also preserves and enhances the edges. Both additive and multiplicative noises have been removed.

For segmentation of gel images, several methods [5][6][7] have been referred to in the literature, they all can be seen as variants of the watershed method [8] and their
results depend very much upon the sensitivity of parameter selections and post-processing thereafter. In this paper we use the segmentation method presented in [15] and then present our post processing method for streak removal.

We employ a non separable quincunx wavelet transform that outperforms the available methods of de-noising and segmentation. Even though this is a non-separable transform, the computational complexity is not significantly greater while maintaining a more general form of multiresolution character. Our investigation demonstrates that the high frequency components from this non-separable wavelet can capture more singular information than traditional wavelets. Therefore, it motivates us to apply an approach based on the non-separable wavelet to extract the features of 2D Gel electrophoresis images.

II. NON-SEPARABLE WAVELET QUINCUNX

In the context of wavelets and filter-banks, non-separable systems have non-rectangular frequency supports for the subbands in subbands, thus resulting in better frequency selectivity.

The simplest decomposition of that type, known as the Quincunx transform (QT), uses non-separable and non-oriented filters, followed by the non-separable sampling represented by the matrix $D_q$ in (1) below. The Quincunx lowpass and highpass filters are often chosen to have diamond shaped frequency supports, as shown in Fig-2. With these diamond shaped frequency responses, the lowpass filter can preserve the high frequencies in the vertical and horizontal directions, which is a good match to the human visual system since the visual sensitivity is higher to changes in these two directions than the other directions. Due to this, Quincunx filter banks are particularly important in image processing applications. Since the det $D_q$=2, this transform is performed with a two-channel filter bank. At each level, the input image is decomposed with the multiresolution scale factor 2, resulting in one low-resolution subimage and one non-oriented wavelet subimage.

$$D_q = \begin{bmatrix} 1 & 1 \\ -1 & 1 \end{bmatrix}$$  \hspace{1cm} (1)

The lifting factorization is often more convenient to design and implement the Quincunx filter bank [9]. The lifting structure guarantees Perfect Reconstruction (PR), and the so-called predict and update lifting steps can be used to increase the order of the polyphase matrix (and thus of the filters) while maintaining PR. The predict and update steps ($P(Z)$ and $U(Z)$ respectively) involve factorizing the analysis polyphase matrix in factors of the following form:

$$E'(Z) = \begin{bmatrix} 1 & U(Z) \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} P(Z) & 1 \end{bmatrix}$$  \hspace{1cm} (2)

The corresponding synthesis matrix is given by

$$R'(Z) = \begin{bmatrix} 1 & 0 \\ P(Z) & 1 \end{bmatrix}$$  \hspace{1cm} (3)

It is easy to see that this filter bank is PR by construction, regardless of the specific choice of the update or predict steps $U(Z)$ or $P(Z)$.

By using multiple such update and predict steps, with different $P(Z)$ and $U(Z)$ functions, a Quincunx filter bank with higher order filters can be constructed. The lifting realization of a quincunx filter bank has the form shown in Fig. 3.

![Fig. 2 Frequency supports of filters in Quincunx filter-bank](image)

Fig. 2 Frequency supports of filters in Quincunx filter-bank

Due to the use of the lifting framework, the PR condition is automatically satisfied. The main feature of lifting is that it allows us to satisfy three properties of the filter bank separately: 1) PR: Perfect reconstruction property 2) DM: Dual vanishing moments 3) PM: Primal vanishing moments [14].

We have used quincunx interpolating filter banks designed by Kovacevic and Sweldens [10], based on the lifting scheme [9]. The Quincunx filter banks have truly non-separable wavelet decomposition, contrary to non-separable wavelets biased in horizontal and vertical directions.

Since the decimated transform is not shift invariant, the de-noising result will depend on the position of the discontinuities in the image. Undecimated versions of
wavelet transforms are often seen to give better results [11].
In this paper, we use an undecimated version. We remove the
decimation operator from the quincunx lifting scheme [10] and the N-times quincunx upsampled versions of filters
are used, where N represents decomposition level. This way
for higher decomposition levels the corresponding filter
support widens.

III. EDGE PRESERVING DE-NOISING

METHOD

Electrophoresis images can be considered as signals with
many sharp features or signals containing features in a
variety of frequency bands. Efficient elimination of noise,
without deteriorating the significant high frequency
features, can be performed in the wavelet domain (e.g.
[11][12][14]). In the case of such a signal, it is impossible to
distinguish between the signal and the noise component in
the time domain, whereas it is possible in the time-
frequency (wavelet) domain. The feature of the wavelet
filtering allows an effective suppression of noise without
erasing the important details in the studied signal.

We have evaluated the relative performance of separable
and non-separable wavelets along with traditional
approaches; and reported the results in [14]. It is concluded
that non-separable wavelets have a good case for de-noising
of gel images. In [14], only additive noise has been
considered. The gel images are very noisy and also contain
a lot of multiplicative noise along with the additive noise. In
this paper, the model of an observation I is considered as:

\[ I(x,y) = O(x,y) \cdot N(x,y) + W(x,y) \]

where O is noise free ideal image, N is multiplicative noise
and W is additive noise.

We take the work one step ahead by introducing the
method for edge enhancement along with de-noising.
Bayesian threshold approach [12] has been used with slight
modification for edge enhancement. In this approach, first
the image I is decomposed using undecimated non-
separable quincunx wavelet transform up to a desired level
(say L) and detail coefficients Wj at scale (level) i are given
by

\[ W_i(x,y) = v_i * l_i(x,y) \]

where \( v_i \) is a wavelet at scale i and \(*\) denotes the
convolution. The wavelet decomposition of the image I can be
represented as \( \{ W_1, W_2, \ldots, W_L, A_L \} \) where \( A_L \)
are approximation coefficients at last level L.

The threshold value is estimated at each scale, based on the
generalized Gaussian distribution parameters:

\[ \text{threshold} = \frac{\sigma_i^2}{\sigma_{1,i}} \]

Where \( \sigma \) and \( \sigma_{1,i} \) are empirically calculated as:

\[ \sigma = 1.4826 \ \text{median} (v_i) \]

where \( v_i \) are the wavelet coefficients from the scale 1, and

\[ \sigma_{1,i} = \sqrt{\max(\sigma_i^2 - \sigma^2,0)} \]

for \( i = 1, 2, \ldots, L \),

where \( \sigma_i^2 \) denotes the variance of the coefficients from the
i-th level, and L denotes the decomposition level. A soft-
thresholding policy has been applied in which all wavelet coefficients \( \{ v_i \} \) at each scale i having absolute value lower than the threshold are set to zero and the rest are shrunk by the threshold value.

\[ v_k = \begin{cases} 0 & |v_k| < \text{threshold} \\ \text{sign}(v_k)(|v_k| - \text{threshold}) & |v_k| \geq \text{threshold} \end{cases} \]

For edge enhancement process, the term ‘scale product’ is
defined as:

**Definition:** The scale product \( P_{j,j+1} \) shows the correlation
between wavelet coefficients of adjacent scales j and j+1 and defined as

\[ P_{j,j+1} = W_j(x,y) \cdot W_{j+1}(x,y) \]

In wavelet domain, it can easily be found out that the
peaks due to edges propagate across scales, hence
multiplying adjacent scales help to dilute the noise. In other
words, by taking the scale product, edges enhance up to
some level. At each scale, the scale product is calculated
with its next adjacent scale, and the image is reconstructed
with the following set constructed using these scale
products:

\[ \{ R_1, R_2, \ldots, R_2, R_L \} \]

Let us denote the reconstructed image as \( I_r \). To reduce
multiplicative noise, logarithmic of reconstructed image has
been taken as follows:

\[ I_L = \log(I_r(x,y)) = \log(O(x,y)) + \log(N(x,y)) \]

Now, multiplicative noise can be treated as well as
additive noise. Therefore, logarithmic of reconstructed
image is decomposed up to a level (L). Again, using same
method described above, Bayes threshold is calculated at
each scale and soft thresholding policy is utilized to de-noise
the image. After thresholding, inverse wavelet transform is applied to reconstruct the logarithmic image.

Let us denote this reconstructed image as \( I_L \). Now, taking
exponential of the image \( I_L \) we get final de-noised image

\[ I_{\text{denoised}} = e^{I_L} \]

Our experiments show that this method reduces the
multiplicative noise up to some satisfactory level. It also
preserves more edges in comparison with the previous
method which does not use scale product.

IV. POST-PROCESSING METHOD

In [15], a novel method for segmentation of gel images
has been presented. First, the watershed transform and
quincunx wavelet transform are applied on the image and
then spot characteristics have been formulated through a set
of rules. This approach seems to outperform the
commercialized software, for which authors also have
presented some results. In this paper, we have significantly
improved the result by introducing our post-processing
methods.
The gel image is again decomposed using the Quincunx wavelet transform and at each scale its segmented boundary information is mapped onto detail signals. For each object, detail coefficients which are in a 3x3 neighborhood of the boundary of the object are marked. Now only those marked coefficients are collected for further analysis, which are maximum in the direction of the perpendicular to the boundary at that location. These coefficients form the boundary at that scale. Thus we have multi-scale boundary information for each segmented object. Using this multi-scale boundary information, a set of bounding box $BX$ and eight extreme (corner) points $\{A_1,A_2,B_1,B_2,C_1,C_2,D_1,D_2\}$ as shown in Fig-4 is calculated for each segmented object at each scale $j$. $A_1$ is the top left most point within the object. First the object is searched in the top direction and when the boundary is reached, it is searched in the left direction without changing its vertical position. When the last left point at the boundary is reached at the same vertical position, that point is designated as ‘top-left’ and we denote it as $A_1$. In a similar manner, all extreme points are found out. Assuming $\sum_j$ denote the sum of variable $p$ across all scale $j$’s, following variables have been derived corresponding to an object:

\[
\text{Differences of Extreme Points (DEP)} = \left( \sum_j (A_2 - A_1) + \sum_j (B_2 - B_1) + \sum_j (C_2 - C_1) \right) + \sum_j (D_2 - D_1)
\]

\[
\text{Sum of Perimeters across Scales (SPS)} = \sum_j \text{(perimeter of bounding box BX at scale $j$)}
\]

If $DEP < k \cdot (SPS/12)$, then the object is considered a spot, otherwise it is marked as a streak ($k$ is a scaling factor). By measuring through sum of parameter across scales, accuracy of detection is improved. On at a single scale, it may happen that the spot boundary seems much like the boundary of a streak. Therefore, a multi-resolution based post processing method improves the overall results.

**V. Experiments and Results**

In [14], performance of the Quincunx wavelet for de-noising has been studied. It is found that for the 2d gel images, using a non-separable wavelet like the Quincunx wavelet outperforms the other methods. Here, we improved on that method and compared our results with the method presented in [14]. Results are presented in the Table-I and Fig-5. The post-processing method along with the segmentation method given in [15] is compared with a popular commercialized software package (Delta2D) for 2d gel images. Our experiments show that our method outperforms the commercialized software. Result in terms of the numbers of detected true spots and false spots has been shown in the Table-II. True spots indicates the number of spots correctly detected in the images and false spots...
shows number of artifacts in background detected as spots by the specified methods. Fig-6 shows a part of original gel image before and after processing using our method.

VI. CONCLUSIONS

In this paper, we have used a shift invariant Quincunx wavelet for the pre-processing and post-processing of 2D gel images. Lifting scheme has been employed since it enables parallel, in place and faster computation of the non-separable Quincunx wavelet transform. Our aim of research is to analyze a typical 2D gel image rapidly and accurately. This paper features new algorithms for edge preserved noise filtering, and streak detection. Our experiments show a lot of improvement in the result using our method in comparison of the other methods.

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REFERENCES


TABLE II. COMPARISON OF OUR METHOD WITH DELTA2D

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